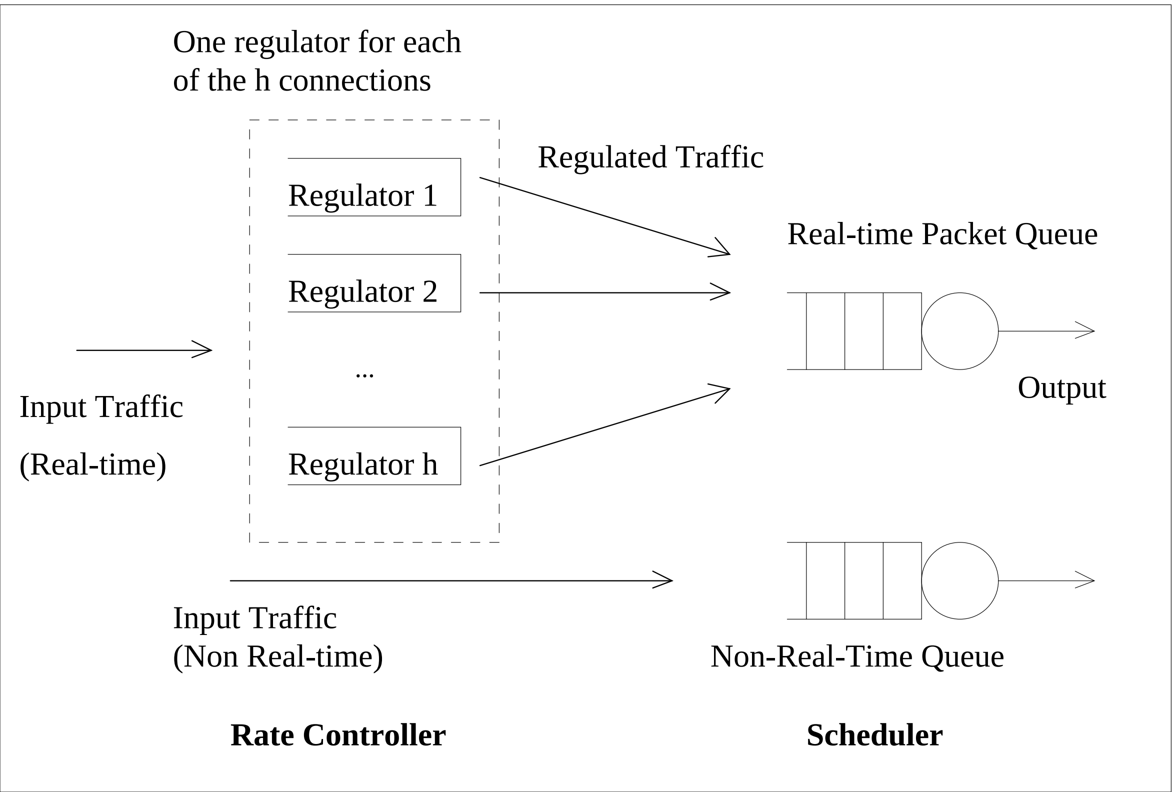
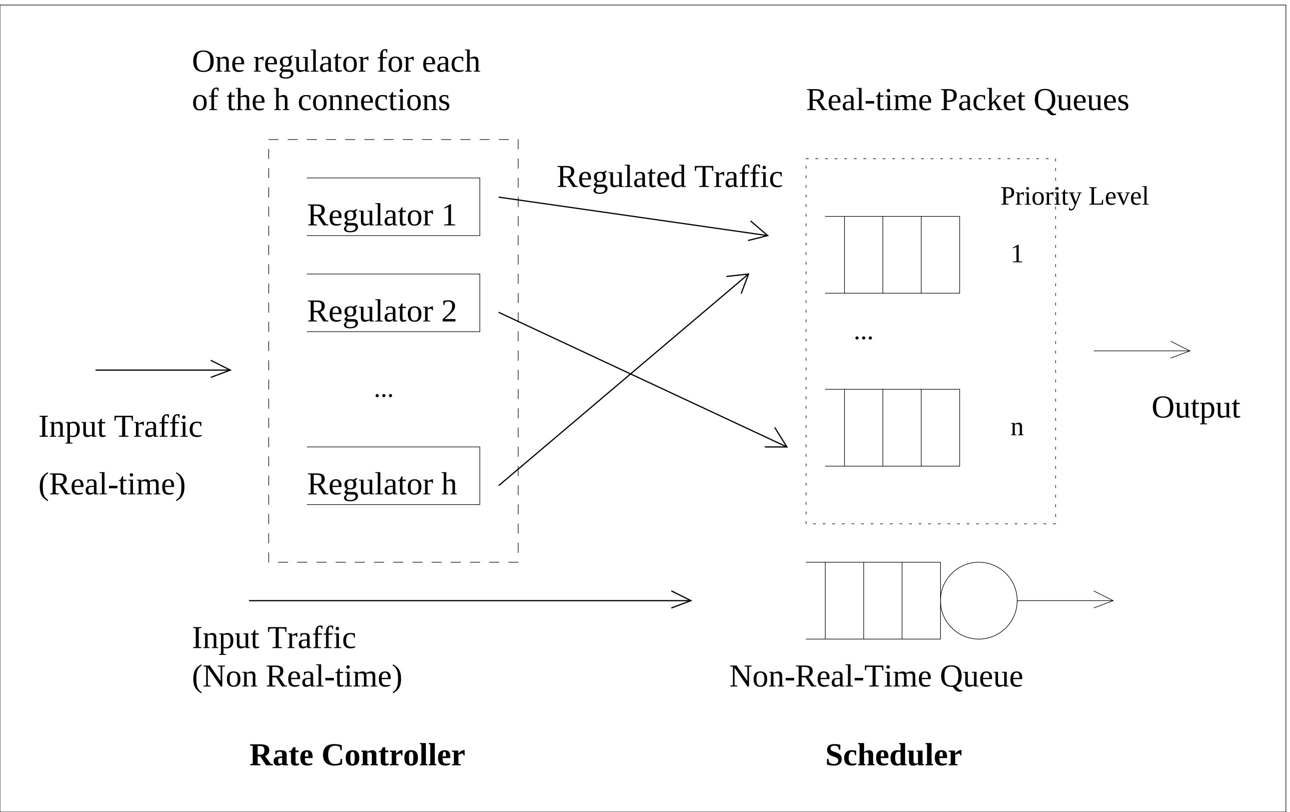
		Delay/Bandwidth Allocation	
		Sorted Priority Queue	**Multi-level Framing**
Interaction of Multiple Servers	**Control Distortion**	Jitter-EDD	HRR Stop-and-Go
	Accommodate Distortion	Delay-EDD Virtual Clock Fair Queueing General Processor Sharing	


One regulator for each
of the h connections
Regulated Traffic
Regulator 1
Regulator 2
...
Regulator h
Real-time Packet Queue
Output
Input Traffic
(Real-time)
Input Traffic
(Non Real-time)
Non-Real-Time Queue
Rate Controller
Scheduler


One regulator for each
of the h connections
Real-time Packet Queues
Regulated Traffic
Priority Level
Regulator 1
1
Regulator 2
...
...
Input Traffic
(Real-time)
Output
n
Regulator h
Input Traffic
(Non Real-time)
Non-Real-Time Queue
Rate Controller
Scheduler